

Relativistic Kinematics

Relativistic Kinematics

Just a quick recall of the basic ideas and the most useful formulas we will need.

Galilean relativity = physics in all inertial system is the same

Special relativity = Galilean relativity + constant speed of light

Lorentz transformations.

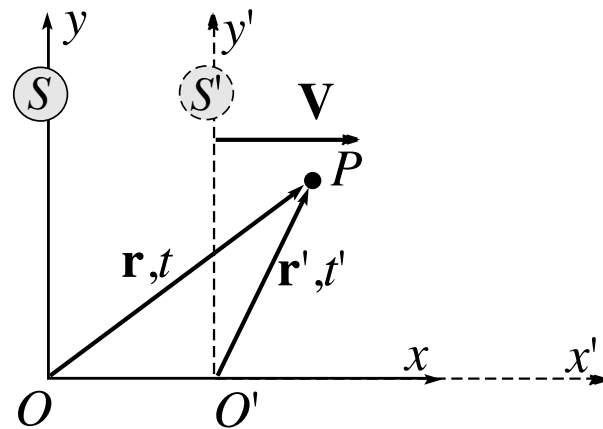
Consider two systems (inertial frames). One is moving at a constant velocity \mathbf{v} w.r.t to the other along the axis \mathbf{x} (it can be any direction)

Synchronise the clocks in the two frameworks

when $x = x' = 0$ $t = t' = 0$.

How is the “event” (t,x,y,z) in S seen in the S' frame ?

(t,x,y,z) is called a four-vector



$$x' = \gamma(x - \beta ct)$$

← Lorentz Transformations

$$y' = y$$

$$z' = z$$

$$ct' = \gamma(ct - \beta x)$$

$$\Lambda_{\nu}^{\mu} = \begin{pmatrix} \gamma & 0 & 0 & -\gamma\beta \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ -\gamma\beta & 0 & 0 & \gamma \end{pmatrix}$$

where $\boldsymbol{\beta} \equiv \frac{\mathbf{V}}{c}$

$$\gamma = \frac{1}{\sqrt{1 - \beta^2}}$$

Q: What is the opposite transformation ?
(instead $S \rightarrow S'$ go $S' \rightarrow S$)

Because $v < c \rightarrow \beta < 1$ and $\gamma > 1$

Lorentz Transformations

Q: What is the opposite transformation ? (instead $S \rightarrow S'$ go $S' \rightarrow S$)

Just invert the previous system of equations

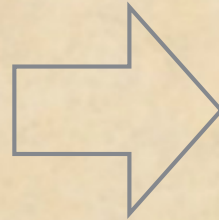
Can you see intuitively why without the math ?

$$x' = \gamma(x - \beta ct)$$

$$y' = y$$

$$z' = z$$

$$ct' = \gamma(ct - \beta x)$$



$$x = \gamma(x' + \beta ct')$$

$$y = y'$$

$$z = z'$$

$$ct = \gamma(ct' + \beta x')$$

Relativistic Kinematics

Consequences of the Lorentz transformations:

- Relativity of simultaneity:

events simultaneous in one frame are not simultaneous in the other

- Lorentz space contraction

moving objects are shortened by γ $L = L' / \gamma$

- Lorentz time dilation

moving clocks run slower by γ $T = \gamma T'$

- Modified velocity addition

a particle is moving at speed u' wrt S' , it's speed w.r.t S is

$$u = \frac{u' + v}{1 + (u'v/c^2)}$$

—> for $v \ll c$ it goes back to the normal addition

—> if one of the two velocities is c , the sum is c

(can't go faster than c or c is the same in all inertial frames)

Q: Can you prove this relation ?

Relativistic Kinematics

Relativity of simultaneity

• Relativity of simultaneity

$$\Delta t = 0 \Rightarrow t_A = t_B$$

$$t'_A = \gamma (ct_A - \beta x_A)$$

$$t'_B = \gamma (ct_B - \beta x_B)$$

$$\Delta t' = t'_A - t'_B = \gamma (c(t_A - t_B) - \beta(x_A - x_B))$$

Relativistic sum of velocities

• Velocity addition: u' in S'
what is u in S ?

$$u = \frac{\Delta x}{\Delta t} = \frac{\gamma(\Delta x' + v\Delta t')}{\gamma(\Delta t' + \frac{v}{c^2}\Delta x')} = \text{divide all by } \Delta t'$$

$$= \frac{\Delta x' / \Delta t' + v}{1 + \frac{v}{c^2} \Delta x' / \Delta t'}$$

$$= \frac{u' + v}{1 + \frac{v \cdot u'}{c^2}}$$

Relativistic Kinematics

We will work mainly with one four-vector:

(Energy, momentum) = $(E, \mathbf{p}) = (E/c, p_x, p_y, p_z)$

The spatial component is:
$$\vec{p} = \gamma m v = \frac{m v}{\sqrt{1 - v^2/c^2}}$$

The time component is:
$$p^0 = \gamma m c = E/c$$

The relativistic energy is:
$$E = \gamma m c^2 = \frac{m c^2}{\sqrt{1 - v^2/c^2}}$$

Q: Can you explain why muons (lifetime= $2 \cdot 10^{-6}$ sec) make it to earth ?

Lorentz Transformations

Q: Can you explain why muons (lifetime= $2 \cdot 10^{-6}$ sec) make it to earth ?

$$\tau_{\mu} = 2.197 \cdot 10^{-6} \text{s}, m_{\mu} = 105.658 \text{ MeV}/c^2$$

The muon lifetime is $\tau = 2.197 \cdot 10^{-6} \text{s}$; $c\tau = 658.654 \text{ m} = L'$.

To travel $L = 10 \text{ km}$ it needs a γ factor of:

$$L = \gamma L' \Rightarrow \frac{L}{L'} = \gamma$$

$$\gamma = \frac{10000 \text{ m}}{658.654 \text{ m}} = 15.182$$

Knowing its mass $m_{\mu} = 105.658 \text{ MeV}/c^2$ we can compute the energy of the muon:

$$E_{\mu} = \gamma m_{\mu} = 15.182 \times 105.658 \text{ MeV}/c^2 = 1.6 \text{ GeV}$$

Relativistic Kinematics

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Four vector multiplications:

$$a^\mu b_\mu = a_\mu b^\mu = a^0 b^0 - a^1 b^1 - a^2 b^2 - a^3 b^3$$
$$p^\mu = \left(\frac{E}{c}, p_x, p_y, p_z \right) \quad p_\mu p^\mu = \frac{E^2}{c^2} - \mathbf{p}^2 = m^2 c^2$$

Massless particles

Massless particles are nonsense in classical non relativistic mechanics. If the mass is zero, the momentum is zero, the energy is zero.

Massless particles makes their appearance with special relativity.
Handwaving argument: look at the energy

$$E = \frac{mc^2}{\sqrt{1 - v^2/c^2}}$$

when $m=0 \rightarrow E=0$. But if at the same time $v = c$, we get something mathematically interesting $0 / 0$. A massless particle can exist if it moves at the speed of light (photons)

Special relativity has little to say about the photon energy: just $E = pc$
The energy of a photon is given by QM: $E = h\nu$

Natural Units

Quantities computed in QFT have typically a bunch of \hbar and c in their expression.
We can redefine our units to get rid of them

$$c = \hbar = 1$$

In these units mass (m), momentum (mc) and energy (mc^2) have the same units.
As energy, mass, momentum units we will typically use GeV: 10^9 eV

$$[\text{mass}] = [\text{momentum}] = [\text{energy}] = \text{GeV}$$

Using the values of c and \hbar in another set of units (here GeV-m-s) we get all the conversion factors:

$$\hbar = 6.6 \cdot 10^{-25} \text{ GeV sec} \Rightarrow 1 = 6.6 \cdot 10^{-25} \text{ GeV s}$$

$$1 \text{ GeV} = 1/6.6 \cdot 10^{25} \text{ s}^{-1}$$

$$1 \text{ s} = 1/6.6 \cdot 10^{25} \text{ GeV}^{-1} \quad [\text{time}] = \text{GeV}^{-1}$$

$$c = 3 \cdot 10^8 \text{ m/s} \Rightarrow 1 = 3 \cdot 10^8 \text{ m/s}$$

$$1 \text{ s} = 3 \cdot 10^8 \text{ m}$$

$$[\text{length}] = \text{GeV}^{-1}$$

With these you can do all combinations:

$$1 \text{ fm} \sim 5 \text{ GeV}^{-1}$$

$$1 \text{ mb} = 10^{-27} \text{ cm} \sim 2.6 \text{ GeV}^{-2}$$

$$[\text{area}] = \text{GeV}^{-2}$$

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